[8/12/2012 10:53:43 PM] Lewot: Let me see what I need here...
[8/12/2012 10:55:00 PM] Lewot: Well, let's try it
[8/12/2012 10:55:12 PM] Lewot: just keep in mind I'm just as rusty as y'all
[8/12/2012 10:55:17 PM] Lewot: Loading quicksave...
[8/12/2012 10:56:04 PM] Lewot: Y'all had jumped off a cliff down to a sandy beach type area on the edge of a lake, and were ambushed by Fire Emblem units.
[8/12/2012 10:56:16 PM] Lewot: You killed them, and took their armor
[8/12/2012 10:56:24 PM] Lewot: and Jay got a Venin Edge, I believe
[8/12/2012 10:56:57 PM] Lëvîtý: o:
[8/12/2012 10:57:06 PM] Sir Jared: Oh man I forgot I changed browsers since our last go.
[8/12/2012 10:57:10 PM] Sir Jared: So I need the site again lol.
[8/12/2012 10:57:17 PM] Lewot: Ah yes
[8/12/2012 10:57:25 PM] kirbyviper93: just lemme pull up my character sheet real quick...
[8/12/2012 10:57:25 PM] Lewot: https://sites.google.com/site/hannabartpekopon/home/game-2
[8/12/2012 10:57:28 PM] Sir Jared: Thanks.
[8/12/2012 10:57:38 PM] Lewot: Right, so your sheets are there
[8/12/2012 10:57:42 PM] Lewot: they /should/ be curret
[8/12/2012 10:57:43 PM] Lewot: n
[8/12/2012 10:57:46 PM] Lewot: I hope
[8/12/2012 10:57:58 PM] Lewot: and you are in the middle of the strip of beach
[8/12/2012 10:58:28 PM] Lewot: up, which I think is technically south, is the forest
[8/12/2012 10:58:36 PM] Lewot: and down, or north, is back to Trelvet
[8/12/2012 10:59:14 PM] Lewot: so, you can either go up along the beach, down along the beach, back up the cliff, or try to do something where you are
[8/12/2012 10:59:30 PM] Lewot: none of you know how to swim, though.
[8/12/2012 10:59:52 PM] kirbyviper93: (damn shame.)
[8/12/2012 11:00:03 PM] Andrew Cornell: (sure is)
[8/12/2012 11:00:25 PM] kirbyviper93: Miles stroked his imaginary beard. "Whaddaya think, guys? Should we head back to town to restock?"
[8/12/2012 11:00:34 PM] Lewot: So like, I haven't mapped out the forest, so you'll basically have to go back to town before that, but how much of the beach and plains you explore beforehand is up to you.
[8/12/2012 11:00:41 PM] Lewot: You already did the beehive, of course.
[8/12/2012 11:00:52 PM] Sir Jared: Jay would scope out the rest of the beach to take a closer look around.
[8/12/2012 11:01:19 PM] Sir Jared: (Sorry if my internet dies every now and then. It's been kinda like that lately. Switching to Verizon soon though. :3)
[8/12/2012 11:02:31 PM] Lewot: Well, you look around, but you don't see much in the immediate area. The sand looks pretty even other than the footsteps of you and the dead Fire Emblem guys, so it doesn't look like anything's buried nearby, and you can't see any fish right up by the shore.
[8/12/2012 11:02:54 PM] Lewot: The enemies had popped out of the cliffside, so you can see the hole they had dug with their weapons.
[8/12/2012 11:03:02 PM] Lëvîtý: (So no seashells, then?)
[8/12/2012 11:03:09 PM] Lewot: Not right here, no.

[8/12/2012 11:03:21 PM] Lewot: It's a lake, after all, not the ocean.
[8/12/2012 11:03:41 PM] Lëvîtý: (Oh, I thought it was the ocean for some reason)
[8/12/2012 11:03:46 PM] Sir Jared: "Well, there's not much around here to see. I guess we could head back into town if we're low on supplies. Couldn't hurt."
[8/12/2012 11:03:48 PM] Lëvîtý: (I keep doing that)
[8/12/2012 11:04:24 PM] Andrew Cornell: "I agree with this sentiment!" I say.
[8/12/2012 11:04:26 PM] Lëvîtý: "I say we do that! There's not really any use staying around here."
[8/12/2012 11:04:28 PM] kirbyviper93: Miles walked over to the hole that the enemies had popped out of.
[8/12/2012 11:04:34 PM] Lëvîtý: "Hm?"
[8/12/2012 11:04:47 PM] Lëvîtý: Levan becomes distracted and plays in the sand.
[8/12/2012 11:04:57 PM] Lewot: Miles looks around in the hole, but sees that it's pretty crude, and there doesn't seem to be anything else inside.
[8/12/2012 11:05:19 PM] Lewot: Levan doesn't find anything in the sand, either, but she builds a little shell sculpture.
[8/12/2012 11:05:40 PM] Lëvîtý: (shells... ?)
[8/12/2012 11:05:43 PM] kirbyviper93: Miles shrugs, not sure what he was expecting. "Back to Trelvet, then?"
[8/12/2012 11:05:52 PM] Lewot: (Seashells ;#)
[8/12/2012 11:05:57 PM] Lewot: ...:3
[8/12/2012 11:06:09 PM] Andrew Cornell: "Yes, let us traverse across back to town!"
[8/12/2012 11:06:15 PM] Lëvîtý: "The sand is so soft and wonderful!"
[8/12/2012 11:06:25 PM] Lëvîtý: "Oh, let's go."
[8/12/2012 11:06:26 PM] Sir Jared: "Aye, Trelvet sounds nice. Maybe we could get a drink, too..."
[8/12/2012 11:06:32 PM] Lewot: Alright, so you head... down/north along the beach, Levan enjoying each footstep.
[8/12/2012 11:06:46 PM] Andrew Cornell: "Aye, a drink would wonderful..."
[8/12/2012 11:06:52 PM] Lëvîtý: "Wheeeeeeee~"
[8/12/2012 11:07:01 PM] Lewot: You pass a signboard.
[8/12/2012 11:07:07 PM] Lëvîtý: Levan stretches her arms outward, pretending she's flying.
[8/12/2012 11:07:17 PM] kirbyviper93: Miles blanches a bit at the thought of alcohol.
[8/12/2012 11:07:19 PM] Sir Jared: Jay stops to read the signboard.
[8/12/2012 11:07:40 PM] Lewot: It says
[8/12/2012 11:07:57 PM] Lewot: Loch Less, home to many Loch Less monsters
[8/12/2012 11:08:17 PM] Andrew Cornell: "Loch Less monsters?" I ask aloud. "How curious..."
[8/12/2012 11:08:41 PM] Lëvîtý: "Loch... Less?"
[8/12/2012 11:08:41 PM] Sir Jared: "Huh..."
[8/12/2012 11:08:56 PM] Lewot: Keep going?
[8/12/2012 11:09:16 PM] kirbyviper93: Miles ponders for a minute what Loch Less monsters might eat.
[8/12/2012 11:10:19 PM] Sir Jared: "Interesting... Well, let's head back to town. I'm sure we could ask someone about these things there."
[8/12/2012 11:10:40 PM] Sir Jared: "Y'know... After we get drinks."

[8/12/2012 11:10:43 PM] Lewot: While pondering, Miles realizes he feels something under his foot.
[8/12/2012 11:10:56 PM] kirbyviper93: Miles carefully moves his foot to see what he'd been stepping on.
[8/12/2012 11:11:04 PM] Lëvîtý: "I say let's get supplies first!" She looks over at Miles.
[8/12/2012 11:11:04 PM] Lewot: It looks like a bottlecap.
[8/12/2012 11:11:22 PM] Lëvîtý: Levan goes up to look at it.
[8/12/2012 11:11:36 PM] Sir Jared: (Is that enough to buy a Tunnel Snakes jacket?)
[8/12/2012 11:11:38 PM] Lewot: It has a face grinning toothily on it.
[8/12/2012 11:11:39 PM] kirbyviper93: Miles bends down to pick up and examine the bottle cap. "Neat!"
[8/12/2012 11:11:58 PM] Lewot: Trying to pick it up, Miles realizes it's still attached to a bottle buried in the sand.
[8/12/2012 11:12:30 PM] Lëvîtý: "Ohh, oh! Let me look!"
[8/12/2012 11:12:57 PM] kirbyviper93: Miles unearths the entire bottle, and turns it so he can see the label.
[8/12/2012 11:13:08 PM] Lewot: It's some Chuckola Cola.
[8/12/2012 11:13:49 PM] Lewot: You don't know the item's exact effects, but you've heard the name.
[8/12/2012 11:14:05 PM] Lëvîtý: "Did someone just decide to bury this here?"
[8/12/2012 11:14:08 PM] kirbyviper93: "Oh, man, I've always wanted to try this stuff!"
[8/12/2012 11:14:33 PM] Lewot: Who wants to hold onto it?
[8/12/2012 11:14:35 PM] Sir Jared: "What an odd place to find soda..."
[8/12/2012 11:14:50 PM] kirbyviper93: "Anyone mind if I hang on to it for now?"
[8/12/2012 11:15:30 PM] Andrew Cornell: "Chuckola Cola, what a treat!" I say.
[8/12/2012 11:15:30 PM] Lëvîtý: "Go ahead! It's your find!"
[8/12/2012 11:15:58 PM] Andrew Cornell: "I don't object to it," I say.
[8/12/2012 11:16:17 PM] Lewot: Alright, I'm assuming you stow it and move on.
[8/12/2012 11:16:32 PM] kirbyviper93: (so is this Chuckola Cola gonna be plot-important, or can we use it to bullshit around at the bar later?)
[8/12/2012 11:16:43 PM] Lewot: It's just a regular item.
[8/12/2012 11:16:44 PM] kirbyviper93: (OOH! CAN WE GET INTO A BAR FIGHT)
[8/12/2012 11:16:54 PM] Lewot: So yes.
[8/12/2012 11:17:32 PM] kirbyviper93: Miles pockets the bottle with a wink. "Thanks guys!"
[8/12/2012 11:17:57 PM] kirbyviper93: "Let's head back to town!"
[8/12/2012 11:18:05 PM] Lewot: As you move on, the sand... gets a little coarser, but not too much.
[8/12/2012 11:18:14 PM] Lewot: You pass a small sand castle.
[8/12/2012 11:18:18 PM] Andrew Cornell: "How interesting," I note.
[8/12/2012 11:18:26 PM] Sir Jared: Jay examines the sand castle.
[8/12/2012 11:18:36 PM] Lewot: It's small, but intricate.
[8/12/2012 11:18:55 PM] Lewot: Above the main entrance is a shell stuck in as a decoration.
[8/12/2012 11:19:04 PM] Lewot: It's the only such decoration.
[8/12/2012 11:19:11 PM] Sir Jared: "Where'd they find this shell...?"
[8/12/2012 11:19:12 PM] kirbyviper93: "Man, I could never get my sand castles to look this

good."
[8/12/2012 11:19:22 PM] kirbyviper93: "Hm?"
[8/12/2012 11:19:28 PM] Lëvîtý: "Shell!"
[8/12/2012 11:19:31 PM] Sir Jared: "We're at a lake, so..."
[8/12/2012 11:19:33 PM] Lëvîtý: "Shell shell!"
[8/12/2012 11:19:42 PM] Andrew Cornell: "Levan seems enthused," I say.
[8/12/2012 11:19:48 PM] kirbyviper93: "Oh yeah... now that you mention it, there haven't really been many shells on the lakeshore, but that's the second one we've seen so far."
[8/12/2012 11:20:10 PM] Lëvîtý: Levan examines the shell closely.
[8/12/2012 11:20:18 PM] Andrew Cornell: (ya know, the alphabet likes C shells too, silly popsicle joke)
[8/12/2012 11:20:30 PM] Lewot: It's a white, clam-type shell.
[8/12/2012 11:21:36 PM] Lewot: That's about it =P
[8/12/2012 11:22:19 PM] Sir Jared: Jay shrugs, passing by the castle and continuing onwards.
[8/12/2012 11:22:41 PM] Lewot: Does everyone follow?
[8/12/2012 11:23:02 PM] kirbyviper93: Miles writes his name on the wall of the sandcastle, then turns to follow Jay.
[8/12/2012 11:23:29 PM] Andrew Cornell: I take a look at the castle and note its design before moving on.
[8/12/2012 11:23:45 PM] Andrew Cornell: "Who knows? Maybe we'll run into this castle again," I say.
[8/12/2012 11:23:55 PM] Lewot: And Levan?
[8/12/2012 11:24:46 PM] Lëvîtý: Levan follows~
[8/12/2012 11:24:58 PM] Lewot: Alright, you continue...
[8/12/2012 11:25:01 PM] Andrew Cornell: (I was going to substitute Levan loves everyone, but okay)
[8/12/2012 11:25:17 PM] Lewot: The sand's a little coarser...
[8/12/2012 11:25:48 PM] Lewot: Then, you pass what appears to be a natural hole in the cliffside, though not much bigger than the one the FE guys dug
[8/12/2012 11:25:58 PM] Lewot: it has a puddle in the bottom
[8/12/2012 11:26:05 PM] kirbyviper93: As he did before, Miles checks the hole in the cliffside
[8/12/2012 11:26:35 PM] Lewot: Miles leans in, and three large insects fly out past his head!
[8/12/2012 11:26:39 PM] Lewot: They attack!
[8/12/2012 11:26:44 PM] Andrew Cornell: "Curious how we keep running into these holes all across the wa-OH NOT AGAIN!!"
[8/12/2012 11:26:49 PM] kirbyviper93: "JESUS-"
[8/12/2012 11:27:07 PM] Lëvîtý: What kind of insects?
[8/12/2012 11:27:21 PM] kirbyviper93: Miles quickly regains his footing and assumes his attack position.
[8/12/2012 11:27:29 PM] Lewot: They appear to be mosquitoes.
[8/12/2012 11:27:32 PM] Lëvîtý: "Attack mode!"
[8/12/2012 11:27:34 PM] Lewot: Let me get the stats up...
[8/12/2012 11:27:42 PM] kirbyviper93: "Ram, you've got the Bestiary, look 'em up!"
[8/12/2012 11:27:49 PM] Lëvîtý: "LEVAN SUMMONS RAMMEN IN ATTACK MODE"
[8/12/2012 11:27:52 PM] Andrew Cornell: "On it!"

[8/12/2012 11:27:56 PM] Andrew Cornell: (hehehehehe~)
[8/12/2012 11:28:00 PM] Lëvîtý: (<3)
[8/12/2012 11:28:07 PM] Andrew Cornell: Rammen uses the Bestiary on the mysterious creatures!
[8/12/2012 11:28:09 PM] kirbyviper93: "YOU'VE ACTIVATED MY TRAP CARD"
[8/12/2012 11:28:30 PM] Andrew Cornell: "I ACTIVATE THE BOOK OF BEASTIAL KNOWLEDGE SPELL CARD"
[8/12/2012 11:29:18 PM] Andrew Cornell: (...and now I wait...)
[8/12/2012 11:29:37 PM] Lëvîtý: (heehehehehehe)
[8/12/2012 11:30:04 PM] kirbyviper93: (once we get to town and have sufficient alcohol)
[8/12/2012 11:30:23 PM] kirbyviper93: (you'll all have to educate Miles in the way of the booze, by the way, as he's just a young kid)
[8/12/2012 11:30:35 PM] kirbyviper93: (we need to get into a bar fight with somebody who's threatened by Jay and Rammen)
[8/12/2012 11:30:45 PM] Lewot: Jay~ HP 14/25, VP 25/25, MP 5/5
Miles~ HP 16/20, VP 9/15, MP 15/20
Levan~ HP 8/20, VP 12/30, MP 5/5
Rammen~ HP 11/20, VP 20/30, MP 5/5

vs.

???x3
[8/12/2012 11:31:39 PM] kirbyviper93: "You find 'em yet, Ram?"
[8/12/2012 11:32:06 PM] Andrew Cornell: "Must be in the back of the book or somethi-AH! Here they are!"
[8/12/2012 11:32:32 PM] Lëvîtý: (http://www.youtube.com/watch?v=qW2-F5y5HD0 battle music ~)
[8/12/2012 11:32:55 PM] Andrew Cornell: "Alright, so these are known as Moscónes, just a giant mosquito, though smaller than those Tumblebees we fought!"
[8/12/2012 11:33:12 PM] Lëvîtý: "Ohh... that name..."
[8/12/2012 11:33:19 PM] kirbyviper93: (I prefer this as fight music: http://www.youtube.com/watch?v=Q9E3VR8Fnj0)
[8/12/2012 11:33:32 PM] Andrew Cornell: "They're pretty weak, with only 3 HP to their name, but they do have 10 VP! No MP to speak of."
[8/12/2012 11:33:48 PM] Andrew Cornell: "1 Atk, 1 Mag, 0 Def, and 1 Brain"
[8/12/2012 11:33:59 PM] Sir Jared: "Well then, it'll be easy to slay 'em."
[8/12/2012 11:34:05 PM] Andrew Cornell: "And they're prone to sucking away at your health too! How nasty..."
[8/12/2012 11:34:21 PM] kirbyviper93: (These things are Fuzzies in mosquito garb)
[8/12/2012 11:34:33 PM] Lewot: (Yes, yes they are)
[8/12/2012 11:34:39 PM] Andrew Cornell: "They're vulnerable against the Wind and resist the Water."
[8/12/2012 11:34:52 PM] Andrew Cornell: "And they fly...how informative."
[8/12/2012 11:34:56 PM] Lewot: (Nice battle music, Bizz)
[8/12/2012 11:35:14 PM] Andrew Cornell: "And that's about it!"

[8/12/2012 11:35:20 PM] Lewot: Jay~ HP 14/25, VP 25/25, MP 5/5
Miles~ HP 16/20, VP 9/15, MP 15/20
Levan~ HP 8/20, VP 12/30, MP 5/5
Rammen~ HP 11/20, VP 20/30, MP 5/5

vs.

Moscón~ HP 3/3, VP 10/10, MP 0
Moscón~ HP 3/3, VP 10/10, MP 0
Moscón~ HP 3/3, VP 10/10, MP 0
[8/12/2012 11:35:27 PM] kirbyviper93: Miles nocked an arrow and aimed at the first Moscón
[8/12/2012 11:35:35 PM] Lewot: Some of you are wearing armor, but you'll probably kill 'em all before they even get the chance.
[8/12/2012 11:35:48 PM] Lewot: One falls to Miles' arrow.
[8/12/2012 11:36:03 PM] Andrew Cornell: "Looks like that one got your point!"
[8/12/2012 11:36:15 PM] Andrew Cornell: "Wah ha ha ha!!"
[8/12/2012 11:36:22 PM] kirbyviper93: "Aww, c'mon, that was crappy even by YOUR standards."
[8/12/2012 11:36:45 PM] Sir Jared: "Hardy har har." Jay commented before slashing at another Moscón.
[8/12/2012 11:36:49 PM] Andrew Cornell: "That one was even worse, there wasn't even a pun there!" I retort.
[8/12/2012 11:37:01 PM] Lëvîtý: Levan attacks the second Moscón with whatever does more damage
[8/12/2012 11:37:30 PM] Lewot: So... they both die =P
[8/12/2012 11:37:56 PM] Lewot: Of course, since it was that easy, you guys only get 1 XP each for participating. You outclass these things by a couple levels.
[8/12/2012 11:38:04 PM] kirbyviper93: HOWEVER
[8/12/2012 11:38:08 PM] Andrew Cornell: "Seems like those Moscón need to learn some poetry."
[8/12/2012 11:38:08 PM] kirbyviper93: I GET A WEAPON LEVEL FINALLY
[8/12/2012 11:38:22 PM] Andrew Cornell: "Cause they didn't have enough pros!"
[8/12/2012 11:38:27 PM] Lewot: Yes, and all of your Support Levels rise
[8/12/2012 11:38:27 PM] Andrew Cornell: (YEAHHHHHHHHHHHHHHHHHHHH)
[8/12/2012 11:38:35 PM] Lewot: you feel all warm and fuzzy
[8/12/2012 11:38:45 PM] Andrew Cornell: "Wah ha ha ha!"
[8/12/2012 11:38:51 PM] Lewot: BECAUSE YOU FOUGHT FUZZIES
[8/12/2012 11:38:52 PM] Lewot: GET IT
[8/12/2012 11:39:03 PM] Andrew Cornell: (DOHOHO, THAT ONE SLAPS ME ON THE KNEE)
[8/12/2012 11:39:08 PM] kirbyviper93: Miles shuddered involuntarily.
[8/12/2012 11:39:11 PM] Andrew Cornell: (I used to be a comedian before that...)
[8/12/2012 11:39:11 PM] Sir Jared: (oh snap getting all silly up in here)
[8/12/2012 11:39:17 PM] Lewot: Let me do the maths...
[8/12/2012 11:39:55 PM] Lewot: Actually, by my current sheet, Miles was already at C-level

[8/12/2012 11:40:16 PM] Lewot: (sea level? =P)
[8/12/2012 11:40:27 PM] kirbyviper93: oh, never mind then
[8/12/2012 11:40:28 PM] Lewot: (Where are the puns coming from, my god)
[8/12/2012 11:40:33 PM] kirbyviper93: guess my copy was out-of-date
[8/12/2012 11:40:45 PM] Andrew Cornell: (you can thank me later!)
[8/12/2012 11:41:04 PM] Sir Jared: (brownie points if you got the reference with the hardy har har)
[8/12/2012 11:41:24 PM] Sir Jared: (cause hyenas. and stuff)
[8/12/2012 11:41:37 PM] Lewot: So, also, one of the Moscónes dropped an item
[8/12/2012 11:41:44 PM] Lewot: it looks like a rabbit.
[8/12/2012 11:41:56 PM] Andrew Cornell: "What's this?" I wonder, picking up said item.
[8/12/2012 11:42:21 PM] Lewot: It's immobile, and has a tag next to the tail that reads "Vampire Bunny."
[8/12/2012 11:42:25 PM] Lewot: It's an attacking item.
[8/12/2012 11:42:39 PM] kirbyviper93: Miles hesitates.
[8/12/2012 11:42:44 PM] Lëvîtý: "Oooh!"
[8/12/2012 11:42:44 PM] kirbyviper93: "That's no ordinary rabbit."
[8/12/2012 11:42:55 PM] Lëvîtý: "what happens if I touch it?"
[8/12/2012 11:42:57 PM] Andrew Cornell: "It has some huge teeth..."
[8/12/2012 11:43:00 PM] Andrew Cornell: I say
[8/12/2012 11:43:12 PM] Lëvîtý: Levan goes to retrieve it.
[8/12/2012 11:43:29 PM] Andrew Cornell: "Could probably gnaw through a lot of things," I say, letting Levan investigate the rabbit."
[8/12/2012 11:43:34 PM] Andrew Cornell: "Armor even!"
[8/12/2012 11:43:49 PM] Lewot: Actually I don't think it does pierce armor =P
[8/12/2012 11:43:58 PM] Andrew Cornell: (oh come on)
[8/12/2012 11:44:16 PM] Andrew Cornell: (you give us this reference, and it can't be a simple knnnnnnnnnnn-iggit?!)
[8/12/2012 11:44:40 PM] Andrew Cornell: (*beat)
[8/12/2012 11:44:53 PM] Lewot: It's the replacement for the item that in Paper Mario 2 was just called an HP Drain, and looked like a bat.
[8/12/2012 11:45:06 PM] Lewot: So mine is at least more interesting.
[8/12/2012 11:45:22 PM] Lewot: It does pierce regular Defense.
[8/12/2012 11:45:31 PM] Andrew Cornell: (eh, close enough)
[8/12/2012 11:45:41 PM] kirbyviper93: Miles presses on, trying not to think about the Vampire Rabbit that Rammen just picked up.
[8/12/2012 11:45:59 PM] Lëvîtý: "I didn't realize that I only have eight HP left."
[8/12/2012 11:46:09 PM] Lewot: You can go back to town and heal.
[8/12/2012 11:46:12 PM] Lëvîtý: "Hey, guys, we should head to town now."
[8/12/2012 11:46:21 PM] Andrew Cornell: "We best get to town and recover our health," I agree, retrieving the bunny.
[8/12/2012 11:46:29 PM] kirbyviper93: Miles calls back to Lev, "Race ya!"
[8/12/2012 11:46:29 PM] Lewot: So, you keep going... the sand is coarsest near the town.
[8/12/2012 11:46:32 PM] Lëvîtý: "Let's go let's go let's gooo~"
[8/12/2012 11:46:38 PM] Lëvîtý: "Okay!" She runs.

[8/12/2012 11:46:45 PM] Andrew Cornell: I run off after the others!
[8/12/2012 11:46:51 PM] Lewot: Y'all take off running...
[8/12/2012 11:46:56 PM] kirbyviper93: He creates a small whirlwind to propel himself upward/forward
[8/12/2012 11:47:10 PM] Lëvîtý: Levan flies upward.
[8/12/2012 11:47:25 PM] Sir Jared: Jay would follow after them on all fours.
[8/12/2012 11:47:59 PM] Lewot: Miles and Levan fly, outpacing the others...
[8/12/2012 11:48:12 PM] Lewot: Jay, on all fours, runs over something in the sand. It feels like a piece of paper.
[8/12/2012 11:48:38 PM] Andrew Cornell: "Geez, one would think being a bundle of rags would give me an aerodynamic racing advantage, but noooooo," I mutter...
[8/12/2012 11:49:00 PM | Edited 11:49:05 PM] Sir Jared: Jay stops in his tracks, skidding a bit, before heading back and taking the paper in one of his paws to examine.
[8/12/2012 11:49:32 PM] Andrew Cornell: I catch up to Jay and ask, "What's that?"
[8/12/2012 11:50:36 PM] Lewot: Rammen catches up as Jay examines. It's a yellow piece of paper labeled "Inn Coupon." It goes on to explain that it lets a group of up to... (how many partners were in Paper Mario 2? 7? So 8 total...) eight stay for free at an Inn.
[8/12/2012 11:51:02 PM] Lewot: One time, of course.
[8/12/2012 11:51:12 PM] Sir Jared: "Looks like a ticket to a nice warm bed tonight to me."
[8/12/2012 11:51:13 PM] Lëvîtý: "What's with all of this stuff lying around?"
[8/12/2012 11:51:15 PM] Andrew Cornell: "Oh that's brilliant!" I say. "We should take this to the inn in town and see about it!"
[8/12/2012 11:51:35 PM] Lëvîtý: Levan goes to investigate a bit more. Well, search around.
[8/12/2012 11:51:40 PM] Lëvîtý: She slows her pace.
[8/12/2012 11:52:06 PM] kirbyviper93: Miles lands and walks back to the rest of his team
[8/12/2012 11:52:56 PM] Lewot: Levan searches around some more in the sand, but doesn't find any more schwag around here. Furthermore, you've reached the end of the beach: the cliff slopes back up, and the fence protecting the town is right there.
[8/12/2012 11:53:07 PM] Lëvîtý: schwag
[8/12/2012 11:53:15 PM] Lewot: Or swag
[8/12/2012 11:53:19 PM] Lewot: I forget the word
[8/12/2012 11:53:22 PM] Lëvîtý: I thought that was cute
[8/12/2012 11:53:24 PM] Lëvîtý: schwag
[8/12/2012 11:53:32 PM] kirbyviper93: both work
[8/12/2012 11:53:44 PM] Sir Jared: swagger
[8/12/2012 11:53:57 PM] Andrew Cornell: swaggalicious
[8/12/2012 11:54:20 PM] Sir Jared: My religion? Why I'm swagnostic.
[8/12/2012 11:54:31 PM] Andrew Cornell: this RPG is swagtastic!
[8/12/2012 11:54:58 PM] kirbyviper93: Miles snaps. "Focus, guys. Town's right there."
[8/12/2012 11:55:14 PM] Andrew Cornell: "Onward to the town, then!"
[8/12/2012 11:55:15 PM] Andrew Cornell: I say
[8/12/2012 11:55:18 PM] Lewot: Alright, so, walk up the incline?
[8/12/2012 11:55:20 PM] kirbyviper93: "Let's go rest up at the inn and then go get some, eh... refreshments."
[8/12/2012 11:55:36 PM] Lëvîtý: Levan runs up ahead of them.

[8/12/2012 11:55:40 PM] Sir Jared: "Aye, that sounds rather nice."
[8/12/2012 11:55:51 PM] Lewot: It's actually more of a pile of rocks. You get the feeling they were put there to allow, uh, travers...ing.
[8/12/2012 11:56:12 PM] Lewot: You walk along the fence, toward the entry gate.
[8/12/2012 11:56:38 PM] Lewot: Now, last time you walked through this particular area, you were closer to the bottomless pit some distance... up/south.
[8/12/2012 11:56:52 PM] Lewot: This time, you walk through a patch of grassless dirt.
[8/12/2012 11:56:58 PM] Lewot: It seems suspicious.
[8/12/2012 11:57:26 PM] Andrew Cornell: "Hmmm, what a suspicious patch of grassless dirt," I say aloud.
[8/12/2012 11:57:42 PM] kirbyviper93: "Seems pretty ordinary to me."
[8/12/2012 11:58:01 PM] Sir Jared: Jay pats the dirt with a paw, "What are you talking about?"
[8/12/2012 11:58:10 PM] Lewot: A rotting hand bursts out of the ground and grabs Jay's paw!
[8/12/2012 11:58:22 PM] kirbyviper93: "FOR THE LOVE OF-"
[8/12/2012 11:58:24 PM] Andrew Cornell: "I TOLD you it was suspicious!" I yelp.
[8/12/2012 11:58:27 PM] Lëvîtý: "OH MY GOD"
[8/12/2012 11:58:29 PM] Lewot: Three zombies rise out of the ground!
[8/12/2012 11:58:41 PM] Lewot: Three guesses at what they do.
[8/12/2012 11:58:50 PM] Andrew Cornell: (eat brains, suck brains, feast on brains)
[8/12/2012 11:58:52 PM] kirbyviper93: Go to the beach?
[8/12/2012 11:59:08 PM] Sir Jared: (Get killed by Rick)
[8/12/2012 11:59:08 PM] Lëvîtý: "Jay, you activated a trap card!"
[8/12/2012 11:59:37 PM] Lewot: Jay~ HP 14/25, VP 25/25, MP 5/5
Miles~ HP 16/20, VP 9/15, MP 15/20
Levan~ HP 8/20, VP 12/30, MP 5/5
Rammen~ HP 11/20, VP 20/30, MP 5/5

vs.

Zombie?x4
[8/12/2012 11:59:40 PM] Lewot: This time...
[8/12/2012 11:59:51 PM] Lewot: Your support bonuses activate at the beginning of the battle!
[12:00:01 AM] Lewot: Let me figure those out...
[12:00:09 AM] Sir Jared: "Wagh!" Jay draws his sword, slashing at the ground before the zombie rises and topples him face-first into the dirt, since it was still holding ontp his paw. "Ugh.."
[12:00:27 AM] Andrew Cornell: Rammen looks up the zombie Creatures in the Bestiary!
[12:00:43 AM] Sir Jared: Jay pathetically drags himself to his compatriots.
[12:00:57 AM] kirbyviper93: Miles pulls his goggles down over his eyes and dons his Magic Gloves.
[12:02:15 AM] Lewot: Alright, so you all get a +1 boost to Attack, Magic, and Brain for the first turn of battle.
[12:03:18 AM] Lewot: Currently Miles' and Rammen's bonuses are the same, so you only get one dose, but at higher support levels, Miles' will increase the bonus while Rammen's will extend the turns.
[12:03:34 AM] kirbyviper93: that's because we friggin' ROCK

[12:03:35 AM] Lewot: Now then, the zombies...
[12:03:42 AM] Andrew Cornell: (ooooooooooooh, I'm the best~)
[12:04:31 AM] Andrew Cornell: "Well, seems our Zombie friends have 4 HP, 10 VP, and 0 MP."
[12:04:53 AM] Andrew Cornell: "3 Atk, 1 Mag, 0 Def, and 0 Brains....ha!"
[12:05:10 AM] Andrew Cornell: "Now some of their attacks can poison us, so be wary of that!"
[12:05:40 AM] Andrew Cornell: "What's worse is that they can bring out further support and summon even more Zombies! Oh dear..."
[12:05:57 AM] Lewot: Wait, how many of them did I say there were?
[12:05:59 AM] kirbyviper93: "That could be a problem."
[12:06:04 AM] Sir Jared: Three
[12:06:15 AM] Lewot: I said three but then put x4.
[12:06:19 AM] Lewot: It's three.
[12:06:37 AM] Andrew Cornell: "They're resistant to Soil, immune to Poison, and weak to Ice, Fire, and Plants. Time to have a field day!"
[12:07:00 AM] Andrew Cornell: "And that's about it!"
[12:07:03 AM] Lewot: Jay~ HP 14/25, VP 25/25, MP 5/5, Attack +1 Magic +1 Brain +1 (1 turn)
Miles~ HP 16/20, VP 9/15, MP 15/20, Attack +1 Magic +1 Brain +1 (1 turn)
Levan~ HP 8/20, VP 12/30, MP 5/5, Attack +1 Magic +1 Brain +1 (1 turn)
Rammen~ HP 11/20, VP 20/30, MP 5/5, Attack +1 Magic +1 Brain +1 (1 turn)

vs.

Zombie~ HP 4/4, VP 10/10, MP 0
Zombie~ HP 4/4, VP 10/10, MP 0
Zombie~ HP 4/4, VP 10/10, MP 0
[12:07:23 AM] Lewot: Player Phase
[12:07:51 AM] kirbyviper93: Miles uses PK Dark Step on Rammen!
[12:08:37 AM] Andrew Cornell: "Whoa! I feel...dodgy!"
[12:08:54 AM] Lëvîtý: "Did you say... poison..."
[12:09:26 AM] Lëvîtý: Levan uses her Flame Lance on the first Zombie!
[12:09:37 AM] kirbyviper93: "Awh, crap, I forgot about her fear of poison," Miles muttered.
[12:09:43 AM] Lewot: That makes... 5 damage
[12:09:47 AM] Lewot: +1
[12:09:56 AM] Lewot: almost forgot the +1.
[12:10:01 AM] Lewot: He's... redead.
[12:10:14 AM] Andrew Cornell: (...redead? How does that work...)
[12:10:33 AM] Lewot: Well, he's broken enough to be unable to attack, I guess =P
[12:10:44 AM] Andrew Cornell: (sure, that works XD)
[12:10:48 AM] Lewot: Or whatever force reanimated him has dissipated.
[12:10:59 AM | Edited 12:11:04 AM] Lëvîtý: (Deader than dead. Like the Homestuck characters.)
[12:11:28 AM] Sir Jared: (Oh like a Dry Bones)
[12:11:47 AM | Edited 12:11:52 AM] Sir Jared: Jay attacks another zombie with his new sword.
[12:12:07 AM] Lewot: 4 +1

[12:12:17 AM] Lewot: another rekill
[12:12:29 AM] Lewot: and... Rammen?
[12:12:38 AM] kirbyviper93: Rammen used the Bestiary.
[12:12:41 AM] Lewot: Oh right.
[12:12:46 AM] Lewot: Enemy Phase!
[12:12:50 AM] Lewot: Remaining Zombie...
[12:13:10 AM] Lewot: Summons another one!
[12:13:24 AM] kirbyviper93: "Of frickin' course."
[12:13:34 AM] Andrew Cornell: "Curses! The revival process has begun!"
[12:13:40 AM] Lewot: And your stat bonuses wear off.
[12:13:57 AM] Andrew Cornell: "Double curses!"
[12:14:24 AM] Lewot: Jay~ HP 14/25, VP 25/25, MP 5/5
Miles~ HP 16/20, VP 6/15, MP 15/20
Levan~ HP 8/20, VP 12/30, MP 5/5
Rammen~ HP 11/20, VP 20/30, MP 5/5, Dodgy (2 turns)

vs.

Zombie~ HP 0/4, VP 10/10, MP 0, (Re?)Dead
Zombie~ HP 0/4, VP 10/10, MP 0, (Re?)Dead
Zombie~ HP 4/4, VP 8/10, MP 0
Zombie~ HP 4/4, VP 10/10, MP 0
[12:14:35 AM] Andrew Cornell: "I'll handle this!"
[12:14:53 AM] Andrew Cornell: Rammen uses PK Fire Alpha!!
[12:15:15 AM] Lewot: Psychic fire poofs over the zombies
[12:15:35 AM] Lewot: and, yeah, they're dead.
[12:15:37 AM] Lewot: Again.
[12:15:45 AM] Andrew Cornell: "Wah ha ha ha!!"
[12:15:58 AM] Lewot: And you get... 4 XP each
[12:16:00 AM | Edited 12:16:10 AM] kirbyviper93: "Nice going, Ram!"
[12:16:02 AM | Removed 12:16:17 AM] kirbyviper93: This message has been removed.
[12:16:20 AM] Lëvîtý: "VICTORY FANFARE"
[12:16:32 AM] Andrew Cornell: "Victory is ours!"
[12:16:59 AM] Lewot: No items this time.
[12:17:46 AM] kirbyviper93: Miles pushes forward.
[12:17:55 AM] kirbyviper93: "We're nearly to the town, guys,"
[12:18:03 AM] Andrew Cornell: "Right then, onward to the town!" I say.
[12:18:04 AM] Lewot: You step over a single plant growing in the dirt patch.
[12:18:06 AM] Sir Jared: Jay follows suit, heading for town.
[12:18:10 AM] kirbyviper93: "I'd like to get in and take a nap or something"
[12:19:08 AM] Lewot: Anybody inspect the plant?
[12:19:31 AM] Andrew Cornell: "Hmmm," I say, taking a look at the plant. "I hope it doesn't
attack me like that suspicious patch of dirt did Jay..."
[12:20:10 AM] Lewot: It looks pretty normal and leafy.
[12:20:54 AM] Andrew Cornell: "...huh..." I say. I then decide to inspect it more closely.

[12:21:24 AM] Lewot: You can see a little white underneath the leaves, buried in the ground.
[12:21:28 AM] Lëvîtý: "Is it poisonous?"
[12:21:40 AM] Lewot: It's not dripping venom, anyway.
[12:21:48 AM] Lëvîtý: "That doesn't mean anything!"
[12:22:09 AM] Andrew Cornell: "I'm not sure," I answer. "I wish we had a botany book or something so we could identify it...maybe we could take it into town!"
[12:22:29 AM] kirbyviper93: "yeahsurefineLET'SGOI'MTIRED"
[12:22:41 AM] Lëvîtý: "Let's take it into town!"
[12:22:53 AM] Lëvîtý: She hisses angrily at Miles.
[12:23:07 AM] Andrew Cornell: I gently uproot the plant and wrap it in my bandages.
[12:23:43 AM] Lewot: As you pull it up, you see that it's a large turnip. It has a face. But it doesn't move or talk.
[12:24:13 AM] Andrew Cornell: "...oh...hello, Mr. Turnip!" I say.
[12:24:21 AM] Lewot: It doesn't respond.
[12:24:30 AM] Lewot: (Also, I think Levan had weapon leveled up.)
[12:24:44 AM] Lewot: (I'm still crunching numbers.)
[12:24:44 AM] Andrew Cornell: ".....not much of a talker, is it?" I mutter, walking back into town.
[12:24:52 AM] Lewot: Alright, you go back into town.
[12:25:00 AM] Lewot: You enter the gateway, and see the familiar statue.
[12:25:09 AM] kirbyviper93: (can we get to the Inn and hit a Save Block? I'm starting to fall asleep for real)
[12:25:23 AM] Sir Jared: (Yeah me too. It's almost 4 AM here. XD)
[12:25:24 AM] kirbyviper93: (we'll explore next time, I'm free tomorrow night if y'all are)
[12:25:33 AM] Lëvîtý: (2am here, might sleep soon enough)
[12:25:39 AM] Lëvîtý: (I'm free too!)
[12:25:45 AM] Lewot: The Golden Crown Tavern & Inn is just past the statue, so I can assume you go in and give him the Inn Coupon.
[12:25:46 AM] Sir Jared: (I'm free as well.)
[12:26:04 AM] Andrew Cornell: (I might be free, I know I'm gonna be at Disneyland for the day)
[12:26:19 AM] kirbyviper93: (go ride Space Mountain for me)
[12:26:24 AM] Lewot: So like, yeah, we totally got by without using anything new =P
[12:26:28 AM] Andrew Cornell: (oh, absolutely : D)
[12:26:34 AM] kirbyviper93: and we'll probably do it again tomorrow night
[12:26:36 AM] kirbyviper93: =P
[12:26:37 AM] Sir Jared: (That's the one in CA, rig- Dammit it's FL. I always get them confused. Always.)
[12:26:51 AM] kirbyviper93: no, DisneyLAND is in California
[12:26:52 AM] Andrew Cornell: there's a Space Mountain here in CA
[12:26:57 AM] Sir Jared: (Oooh.)
[12:27:01 AM] Andrew Cornell: Land is CA, World is FL
[12:27:02 AM] kirbyviper93: DisneyWORLD is in Florida
[12:27:17 AM] Sir Jared: (I give up on ever remembering the difference. XD)
[12:27:21 AM] Andrew Cornell: Disney is eeeeeevveeeerrrrrryyyyyyyyywhhhhhhheeeeerrrrreeeeeeee

[12:27:31 AM] kirbyviper93: ANYWAYS, for the official stuff
[12:27:35 AM] kirbyviper93: we go to the Inn
[12:27:38 AM] kirbyviper93: use our Coupon
[12:27:39 AM] kirbyviper93: rest up
[12:27:45 AM] kirbyviper93: then Miles hits the Save Block just outside
[12:27:57 AM] Lewot: Saving...
[12:28:34 AM] kirbyviper93: DO NOT TURN THE POWER OFF OR TOUCH THE RESET BUTTON
[12:28:51 AM] Lewot: Save Complete.